

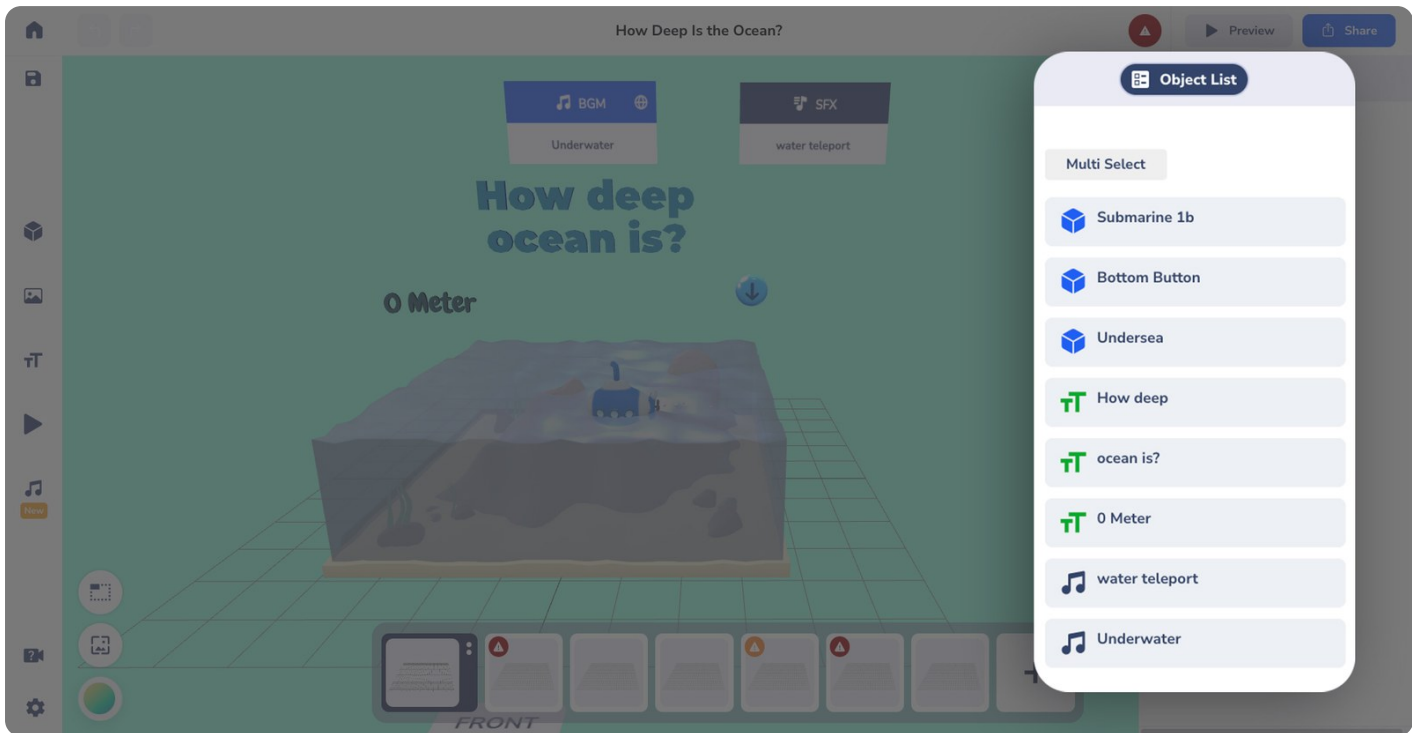
Introduction to Editor

Editor will be your space to create your own AR projects. To start off, let's take a peek at our **Control Guide!**

Control Guide

	Save your project		Upload custom markers		Preview your project
	Back to homepage		Change the background color		Publish your project
	Follow video tutorials		Publish your project		Insert audio
	Select multiple objects		Insert videos		Open 3D library & upload custom 3D objects
Change Object	Change Object		Open settings		Open 2D library & upload images
	View your object list		Add interactivity actions to the object selected		Add 3D texts & annotations
	Redo steps		Open scene settings		Add scenes
	Undo steps				

Object List



When there are too many objects in one project, it's fairly possible to get confused while sorting them out. With **Object List**, you can easily sort the list of objects on your project!

Aside from sorting, you can also click on each list to transform or even hide and show your objects on the Editor.

Killer Shortcut!

Press 'O' on your keyboard to make the object list appear. Much faster, it is!